Curt Cloninger describes the internet as a media instead of another one of those gimmicks to get trendy consumers to purchase the computer. It is a media that, in the most archaic terms, allows people to interact with each other, whether it be through blogs, email, etc. The internet, unlike its predecessors: the telephone, radio, television, and print, accommodates the fast-paced society we live in. Information is at our fingertips; people’s minds are accessible at the click of a mouse. We are now able to collaborate, share ideas. We can see the message as an individual, or a collective whole.

Furthermore, the internet allows us to break away from the grid, the square, the cube; the form that books and newspapers are found in. The internet is able to mimic the thought-process of the human mind, conceptually and visually. By using programs such as Macromedia Flash and programming languages, we are able to display our ideas in a way that reveals the structure of the human mind instead of the grid-locked columns we are accustomed to.

The internet is time-based. We are not robots; we do not pump out ideas one by one, we are not machines that rely on a constant electric source. Ideas come to us on a whim.

The internet is accessible. Unlike print media, anyone could build a website. I built my first one about dogs, birds, and Sailor Moon using basic html in the fourth grade. Unless you’re a big nerd goofball, like me, or a proud grandmother, you would not want to visit my website. Nonetheless, I was a fourth grader, professing to the world my love for anime and dogs, and best yet, anyone could view it, whenever they want. I could have published it or edited it whenever I wanted (Sailormoon was only a phase; it’s all about Digimon nowadays).

The internet is the “newspaper” of today. It has evolved greatly from its Netscape, html-only, animated-gif times.

As a testimony to the unique internet media, I propose to to build a website incorporating these aspects.
many to many networking
+
database
(BUT OF COURSE, LET’S NOT FORGET THE OTHER FOUR: MULTIMEDIA, AUTOMATION, LIVE, LOCATION-DEPENDENT)
communication media to accomodate our fast-paced society

NET WAS STARTED TO DISTRIBUTE AND DE-HIERARCHIZE, MAKING ALL SERVERS EQUAL.

THE WEB WAS STARTED SO PHYSICISTS COULD COLLABORATE WITH EACH OTHER GLOBALLY.
people are unique; the web allows us to share our opinions

TO CREATE A WEBSITE THAT ALLOWS PEOPLE FROM AROUND THE WORLD TO INTERACT WITH EACH OTHER THROUGH MESSAGES, IMAGES, ETC...

SHOW THE CONNECTION BETWEEN SIMILAR IDEAS, LET’S GET PAST THE IDEA OF LINES. INCORPORATE SPACE, IMAGE, SIZE, ETC...

DEVELOP A STRUCTURE THAT DISPLAYS CHANCE; OPINIONS ARE NOT DOWNLOADED FROM OUR BRAINS IN A SYSTEMATIC GRID, INSTEAD, THEY ARE SPORATIC, TRIGGERED BY OUR SURROUNDINGS.

THE DEVELOPED STRUCTURE SHOULD SHOW BELIEFS AS A WHOLE
human thoughts are sporadic

GOOD BYE, SYSTEMATIC GRID: MESSAGES ARE ARRANGED RANDOMLY

SAFETY IN MASSES: SINGLE WEBSITE TO BE ABLE TO SEE MESSAGES AS A COLLECTIVE WHOLE.

MESSAGE BOX PROMPTS USER TO INPUT THEIR OPINIONS

ABLE TO ACCESS EACH PERSON’S THOUGHTS

IDEALIST AT HEART; DESIGNER BY OCCUPATION
examples, examples

digg
http://labs.digg.com/swarm/

ecotonoha
https://www.ecotonoha.com/ecotonoha.html
splash page

structure with messages

user input

forum